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#ifndef COLOR_CONSTANTS_H
#define COLOR_CONSTANTS_H
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// Color constants
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const int COLOR_ALICEBLUE = RGB_COLOR(240, 248, 255);
const int COLOR_ANTIQUWHITE = RGB_COLOR(250, 235, 215);
const int COLOR_AQUA = RGB_COLOR(0, 255, 255);
const int COLOR_AQUAMARINE = RGB_COLOR(127, 255, 212);
const int COLOR_AZURE = RGB_COLOR(240, 255, 255);
const int COLOR_BEIGE = RGB_COLOR(245, 245, 220);
const int COLOR_BISQUE = RGB_COLOR(255, 228, 196);
const int COLOR_BLACK = RGB_COLOR(0, 0, 0);
const int COLOR_BLANCHEDALMOND = RGB_COLOR(255, 235, 205);
const int COLOR_BLUE = RGB_COLOR(0, 0, 255);
const int COLOR_BLUEVIOLET = RGB_COLOR(138, 43, 226);
const int COLOR_BROWN = RGB_COLOR(165, 42, 42);
const int COLOR_BURLYWOOD = RGB_COLOR(222, 184, 135);
const int COLOR_CADETBLUE = RGB_COLOR(95, 158, 160);
const int COLOR_CHARTREUSE = RGB_COLOR(127, 255, 0);
const int COLOR_CHOCOLATE = RGB_COLOR(210, 105, 30);
const int COLOR_CORAL = RGB_COLOR(255, 127, 80);
const int COLOR_CORNFLOWERBLUE = RGB_COLOR(100, 149, 237);
const int COLOR_CORNSILK = RGB_COLOR(255, 248, 220);
const int COLOR_CRIMSON = RGB_COLOR(220, 20, 60);
const int COLOR_CYAN = RGB_COLOR(0, 255, 255);
const int COLOR_DARKBLUE = RGB_COLOR(0, 0, 139);
const int COLOR_DARKCYAN = RGB_COLOR(0, 139, 139);
const int COLOR_DARKGOLDENROD = RGB_COLOR(184, 134, 11);
const int COLOR_DARKGRAY = RGB_COLOR(169, 169, 169);
const int COLOR_DARKGREEN = RGB_COLOR(0, 100, 0);
const int COLOR_DARKKHAKI = RGB_COLOR(189, 183, 107);
const int COLOR_DARKMAGENTA = RGB_COLOR(139, 0, 139);
const int COLOR_DARKOLIVEGREEN = RGB_COLOR(85, 107, 47);
const int COLOR_DARKORANGE = RGB_COLOR(255, 140, 0);
const int COLOR_DARKORCHID = RGB_COLOR(153, 50, 204);
const int COLOR_DARKRED = RGB_COLOR(139, 0, 0);
const int COLOR_DARKSALMON = RGB_COLOR(233, 150, 122);
const int COLOR_DARKSEAGREEN = RGB_COLOR(143, 188, 143);
const int COLOR_DARKSLATEBLUE = RGB_COLOR(72, 61, 139);
const int COLOR_DARKSLATEGRAY = RGB_COLOR(47, 79, 79);
const int COLOR_DARKTURQUOISE = RGB_COLOR(0, 206, 209);
const int COLOR_DARKVIOLET = RGB_COLOR(148, 0, 211);
const int COLOR_DEEPPINK = RGB_COLOR(255, 20, 147);
const int COLOR_DEEPSKYBLUE = RGB_COLOR(0, 191, 255);
const int COLOR_DIMGRAY = RGB_COLOR(105, 105, 105);
const int COLOR_DODGERBLUE = RGB_COLOR(30, 144, 255);
const int COLOR_FIREBRICK = RGB_COLOR(178, 34, 34);
const int COLOR_FLORALWHITE = RGB_COLOR(255, 250, 240);
const int COLOR_FORESTGREEN = RGB_COLOR(34, 139, 34);
const int COLOR_FUCHSIA = RGB_COLOR(255, 0, 255);
const int COLOR_GAINSBORO = RGB_COLOR(220, 220, 220);
const int COLOR_GHOSTWHITE = RGB_COLOR(248, 248, 255);
const int COLOR_GOLD = RGB_COLOR(255, 215, 0);
const int COLOR_GOLDENROD = RGB_COLOR(218, 165, 32);
const int COLOR_GRAY = RGB_COLOR(128, 128, 128);
const int COLOR_GREEN = RGB_COLOR(0, 128, 0);
const int COLOR_GREENYELLOW = RGB_COLOR(173, 255, 47);
const int COLOR_HONEYDEW = RGB_COLOR(240, 255, 240);
const int COLOR_HOTPINK = RGB_COLOR(255, 105, 180);
const int COLOR_INDIANRED = RGB_COLOR(205, 92, 92);
const int COLOR_INDIGO = RGB_COLOR(75, 0, 130);
const int COLOR_IVORY = RGB_COLOR(255, 255, 240);
const int COLOR_KHAKI = RGB_COLOR(240, 230, 140);
const int COLOR_LAVENDER = RGB_COLOR(230, 230, 250);
const int COLOR_LAVENDERBLUSH = RGB_COLOR(255, 240, 245);
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const int COLOR_LAWNGREEN = RGB_COLOR(124, 252, 0);
const int COLOR_LEMONCHIFFON = RGB_COLOR(255, 250, 205);
const int COLOR_LIGHTBLUE = RGB_COLOR(173, 216, 230);
const int COLOR_LIGHTCORAL = RGB_COLOR(240, 128, 128);
const int COLOR_LIGHTCYAN = RGB_COLOR(224, 255, 255);
const int COLOR_LIGHTGOLDENRODYELLOW = RGB_COLOR(250, 250, 210);
const int COLOR_LIGHTGREEN = RGB_COLOR(144, 238, 144);
const int COLOR_LIGHTGREY = RGB_COLOR(211, 211, 211);
const int COLOR_LIGHTPINK = RGB_COLOR(255, 182, 193);
const int COLOR_LIGHTSALMON = RGB_COLOR(255, 160, 122);
const int COLOR_LIGHTSEAGREEN = RGB_COLOR(32, 178, 170);
const int COLOR_LIGHTSKYBLUE = RGB_COLOR(135, 206, 250);
const int COLOR_LIGHTSLATEGRAY = RGB_COLOR(119, 136, 153);
const int COLOR_LIGHTSTEELBLUE = RGB_COLOR(176, 196, 222);
const int COLOR_LIGHTYELLOW = RGB_COLOR(255, 255, 224);
const int COLOR_LIME = RGB_COLOR(0, 255, 0);
const int COLOR_LIMEGREEN = RGB_COLOR(50, 205, 50);
const int COLOR_LINEN = RGB_COLOR(250, 240, 230);
const int COLOR_MAGENTA = RGB_COLOR(255, 0, 255);
const int COLOR_MAROON = RGB_COLOR(128, 0, 0);
const int COLOR_MEDIUMAQUAMARINE = RGB_COLOR(102, 205, 170);
const int COLOR_MEDIUMBLUE = RGB_COLOR(0, 0, 205);
const int COLOR_MEDIUMORCHID = RGB_COLOR(186, 85, 211);
const int COLOR_MEDIUMPURPLE = RGB_COLOR(147, 112, 219);
const int COLOR_MEDIUMSEAGREEN = RGB_COLOR(60, 179, 113);
const int COLOR_MEDIUMSLATEBLUE = RGB_COLOR(123, 104, 238);
const int COLOR_MEDIUMSPRINGGREEN = RGB_COLOR(0, 250, 154);
const int COLOR_MEDIUMTURQUOISE = RGB_COLOR(72, 209, 204);
const int COLOR_MEDIUMVIOLETRED = RGB_COLOR(199, 21, 133);
const int COLOR_MIDNIGHTBLUE = RGB_COLOR(25, 25, 112);
const int COLOR_MINTCREAM = RGB_COLOR(245, 255, 250);
const int COLOR_MISTYROSE = RGB_COLOR(255, 228, 225);
const int COLOR_MOCCASIN = RGB_COLOR(255, 228, 181);
const int COLOR_NAVAJOWHITE = RGB_COLOR(255, 222, 173);
const int COLOR_NAVY = RGB_COLOR(0, 0, 128);
const int COLOR_OLDLACE = RGB_COLOR(253, 245, 230);
const int COLOR_OLIVE = RGB_COLOR(128, 128, 0);
const int COLOR_OLIVEDRAB = RGB_COLOR(107, 142, 35);
const int COLOR_ORANGE = RGB_COLOR(255, 165, 0);
const int COLOR_ORANGERED = RGB_COLOR(255, 69, 0);
const int COLOR_ORCHID = RGB_COLOR(218, 112, 214);
const int COLOR_PALEGOLDENROD = RGB_COLOR(238, 232, 170);
const int COLOR_PALEGREEN = RGB_COLOR(152, 251, 152);
const int COLOR_PALETURQUOISE = RGB_COLOR(175, 238, 238);
const int COLOR_PALEVIOLETRED = RGB_COLOR(219, 112, 147);
const int COLOR_PAPAYAWHIP = RGB_COLOR(255, 239, 213);
const int COLOR_PEACHPUFF = RGB_COLOR(255, 218, 185);
const int COLOR_PERU = RGB_COLOR(205, 133, 63);
const int COLOR_PINK = RGB_COLOR(255, 192, 203);
const int COLOR_PLUM = RGB_COLOR(221, 160, 221);
const int COLOR_POWDERBLUE = RGB_COLOR(176, 224, 230);
const int COLOR_PURPLE = RGB_COLOR(128, 0, 128);
const int COLOR_PURWABLU = RGB_COLOR(155, 225, 255);
const int COLOR_RED = RGB_COLOR(255, 0, 0);
const int COLOR_ROSYBROWN = RGB_COLOR(188, 143, 143);
const int COLOR_ROYALBLUE = RGB_COLOR(65, 105, 225);
const int COLOR_SADDLEBROWN = RGB_COLOR(139, 69, 19);
const int COLOR_SALMON = RGB_COLOR(250, 128, 114);
const int COLOR_SANDYBROWN = RGB_COLOR(244, 164, 96);
const int COLOR_SEAGREEN = RGB_COLOR(46, 139, 87);
const int COLOR_SEASHELL = RGB_COLOR(255, 245, 238);
const int COLOR_SIENNA = RGB_COLOR(160, 82, 45);
const int COLOR_SILVER = RGB_COLOR(192, 192, 192);
const int COLOR_SKYBLUE = RGB_COLOR(135, 206, 235);
const int COLOR_SLATEBLUE = RGB_COLOR(106, 90, 205);
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const int COLOR_SLATEGRAY = RGB_COLOR(112, 128, 144);
const int COLOR_SNOW = RGB_COLOR(255, 250, 250);
const int COLOR_SPRINGGREEN = RGB_COLOR(0, 255, 127);
const int COLOR_STEELBLUE = RGB_COLOR(70, 130, 180);
const int COLOR_TAN = RGB_COLOR(210, 180, 140);
const int COLOR_TEAL = RGB_COLOR(0, 128, 128);
const int COLOR_THISTLE = RGB_COLOR(216, 191, 216);
const int COLOR_TOMATO = RGB_COLOR(255, 99, 71);
const int COLOR_TURQUOISE = RGB_COLOR(64, 224, 208);
const int COLOR_VIOLET = RGB_COLOR(238, 130, 238);
const int COLOR_WHEAT = RGB_COLOR(245, 222, 179);
const int COLOR_WHITE = RGB_COLOR(255, 255, 255);
const int COLOR_WHITESMOKE = RGB_COLOR(245, 245, 245);
const int COLOR_YELLOW = RGB_COLOR(255, 255, 0);
const int COLOR_YELLOWGREEN = RGB_COLOR(154, 205, 50);
```

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#endif
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